

Physics 2A Lecture Final Review

1. MOTION IN 1-D

- a) Understand the terms and concepts required to describe the motion of a particle moving in one dimension.
- b) Know how to use the kinematic equations to describe the motion of an object moving with constant acceleration
- c) Know how to use the graphs of x vs. t , v vs. t , and a vs. t to find the position, velocity, and acceleration of a particle moving with constant or non-constant acceleration.
- d) Know how to apply the kinematic equations to object in free-fall motion.
- e) Understand and know how to define the following terms:
 - Position
 - Displacement
 - Average velocity
 - Instantaneous velocity
 - Average speed
 - Average acceleration
 - Instantaneous acceleration
 - Free-fall Motion
 - Acceleration of gravity

2. VECTORS

- a) What is a vector quantity?
- b) What is a scalar quantity?
- c) Know how to add vectors graphically (geometrically) and using component method.
- d) What are unit vectors? What are they used for?
- e) Know how to calculate displacement, velocity (average), and acceleration (average) vectors.
- f) How do you draw the velocity vector given the path of the particle?
- g) Vector properties (equality of vectors, commutative law, associative law, vector subtraction, negative of a vector, scalar multiplication)
- h) Scalar component of a vector.
- i) Vector components of a vector.
- j) Magnitude and direction of a vector.
- k) Know how to sketch vectors graphically.

3. MOTION IN 2-D

- a) Motion in 2D can be analyzed by treating the x and y motion separately. The two motions are independent, each with constant acceleration.
- b) Kinematic equations can be used to describe motion in 2-D since it's motion with constant acceleration.
- c) Calculate the maximum height of a projectile.
- d) Calculate the range of a projectile. What is the maximum range?
- e) What is the path(trajjectory) of a projectile moving in 2-D?
- f) What is uniform circular motion (UCM)?
- g) What is the magnitude and direction of the acceleration of a particle moving in UCM?
- h) What equations can I use to calculate radial (centripetal) acceleration?
- i) What is the circumference of a circle?

4. **NEWTON'S LAWS OF MOTION (VERY IMPORTANT!!!!!!)**

- a) Make sure you're able to write down Newton's 3 laws of motion and be able to explain conceptually and practically each one of them.
- b) Know how to apply Newton's Laws of Motion to describe the motion of a system in equilibrium or moving with constant acceleration. See " STEPS IN USING NEWTON'S LAWS OF MOTION" on notes on homepage.
- c) ALWAYS define your system when applying Newton's Laws.
- d) Define a convenient SYSTEM and use a convenient coordinate system to apply Newton's Laws.
- e) ALWAYS draw a FREE-BODY diagram when applying Newton's Laws making sure to include ALL external forces acting on system !!!!!
- f) Newton's Laws fail when applied to particles moving near the speed of light and when applied to the subatomic scale.
- g) What is an inertial reference frame?
- h) What are the 4 fundamental forces of nature?
- i) Give examples of different types of forces.
- j) Know how to apply Newton's Laws to a system moving in Uniform Circular Motion.
- k) Kinetic and static frictional forces.
- l) Coefficients of friction.
- m) What is the maximum value of static frictional force? How can you calculate it?
- n) Is there a maximum value of kinetic frictional force?
- o) Understand and know how to define the following terms:
 - Equilibrium
 - Conditions for equilibrium
 - Net (resultant) force
 - External forces
 - Internal forces
 - System
 - Free-Body Diagram (very important)
 - Mass
 - Inertia
 - Weight
 - Apparent weight

5. **WORK**

- a) Know the definition of the scalar (dot) product.
- b) Know how to compute the scalar product.
- c) Definition of work $W = \vec{F} \bullet \vec{s}$
- d) Work is a scalar quantity NOT a vector quantity.
- e) What is the physical interpretation of work?
- f) Know how to compute the work done by a constant force.
- g) Know how to compute work graphically using the graph of F vs. x.
- h) How do you compute the net work on a system?
- i) What does negative work mean?
- j) What is the work done by the spring force?
- k) Know what kinetic energy is and how to compute it.
- l) Understand the meaning and how to use the Work-KE Theorem.
- m) Work is measure of transferring energy into/out of a system due to a force doing work on system.
- n) What is power? What does power measure? Explain.
- o) What equations can you use to computer power?

- p) What do we mean by net power delivered to an object (system)?
- q) What is the spring force equation?
- r) What is the physical meaning of the spring constant?
- s) What is the work done by the spring force for a given displacement?

6. POTENTIAL ENERGY AND CONSERVATION OF ENERGY

- a) Conceptually understand and be able to explain potential energy (PE) and conservative forces.
- b) What is the relation between PE and work done by a conservative force?
- c) What does conservation of mechanical energy (COME) mean?
- d) When is the mechanical energy of a system conserved?
- e) Remember to always define the SYSTEM when applying conservation of mechanical energy.
- f) Remember to take into account the PE functions associated with all conservative forces acting on system when applying conservation of mechanical energy.
Ex. $U = mgy$ or $U = (1/2)kx^2$.
- p) Understand and know how to define the following terms:
 - Potential energy (gravitational and elastic)
 - Conservative forces
 - Isolated system
 - Mechanical Energy
 - Conservation of Mechanical Energy

7. MOMENTUM

- a) What is the definition of momentum.
- b) Momentum is a vector quantity.
- c) What is N_2L in terms of momentum?
- d) A rapid change in momentum requires a large net force and a gradual change in momentum requires a small net force.
- e) Why is momentum important?
- f) When is the momentum of a system conserved?
- g) ALWAYS define a SYSTEM when applying conservation of linear momentum.
- q) What is an elastic, inelastic, and perfectly inelastic collision?

8. ROTATIONAL MOTION

- a) What is the angular displacement, angular speed, and angular acceleration of a rotating body about a fixed axis of rotation.
- b) Know how to apply the rotational equations of motion for constant α to describe the rotational motion of a body.
- c) What are the SI units of the rotational quantities?
- d) How do you relate linear and angular quantities?
- e) What is torque and how do you compute it?
- f) Understand how to use N_2L for rotational motion $\sum \tau_{ext} = I\alpha$.
- r) Understand and know how to define the following terms:
 - Angular displacement
 - Angular velocity
 - Angular acceleration
 - Tangential and radial components of acceleration
 - Moment of inertia
 - Rotational KE

9. **ANGULAR MOMENTUM**

- a) What is the definition of angular momentum?
- b) How do calculate the magnitude and direction of angular momentum?
- c) What is the angular momentum of a particle moving in a straight line? Why does it have an angular momentum since its moving in a straight line?
- d) N2L for rotational motion in terms of angular momentum is $\sum \vec{\tau}_{ext} = \frac{\Delta \vec{L}_{sys}}{\Delta t}$
- e) When is the angular momentum of a system conserved?